

Lower Bounds and Optimal Algorithms for Smooth and Strongly Convex Decentralized Optimization over Time-varying Networks

Dmitry Kovalev

Co-authors



Figure 1: Peter Richtarik
(KAUST)



Figure 2: Elnur Gasanov
(KAUST)

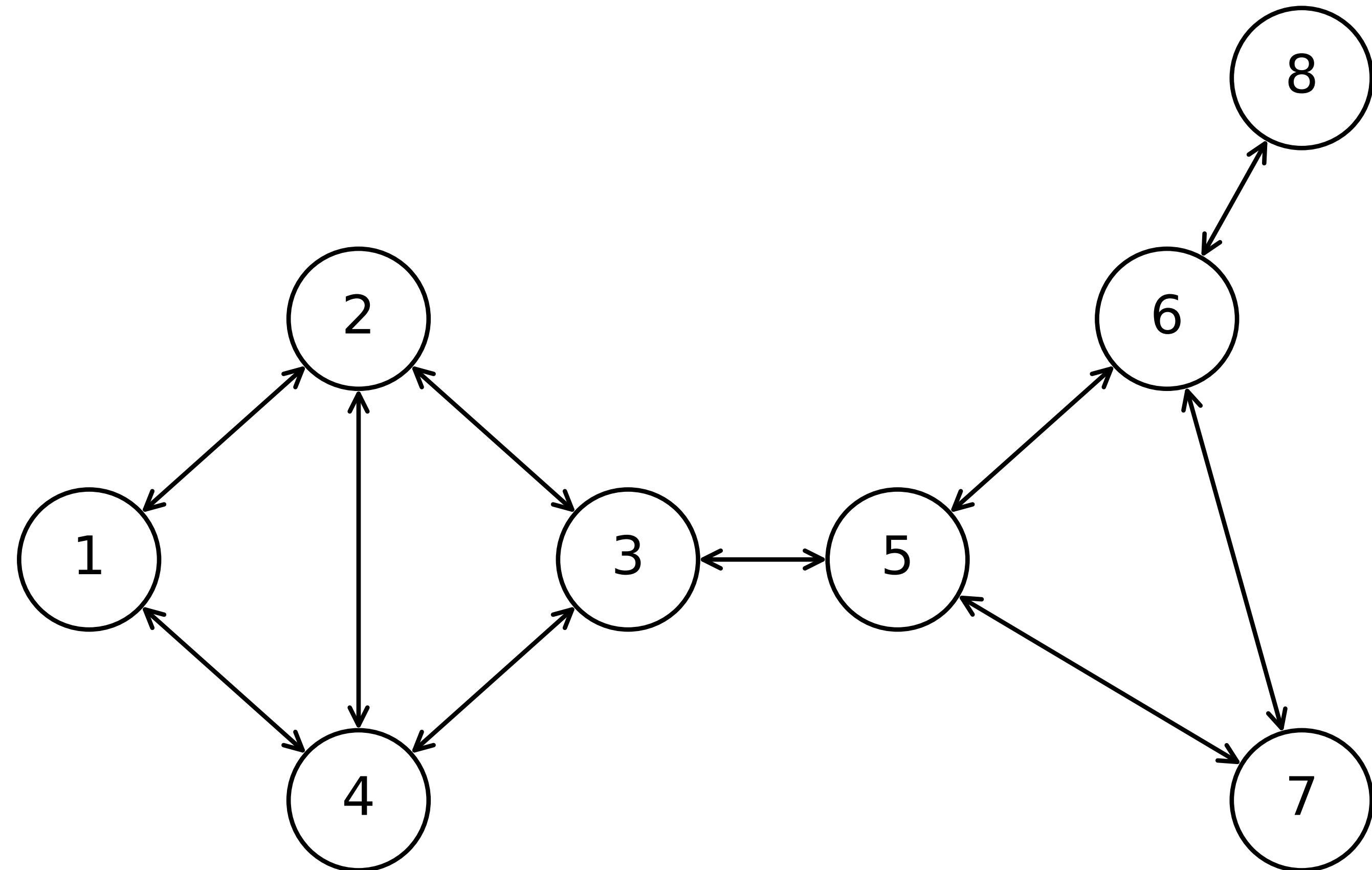


Figure 3: Alexander Gasnikov
(MIPT, HSE)

Introduction

Decentralized Communication Network

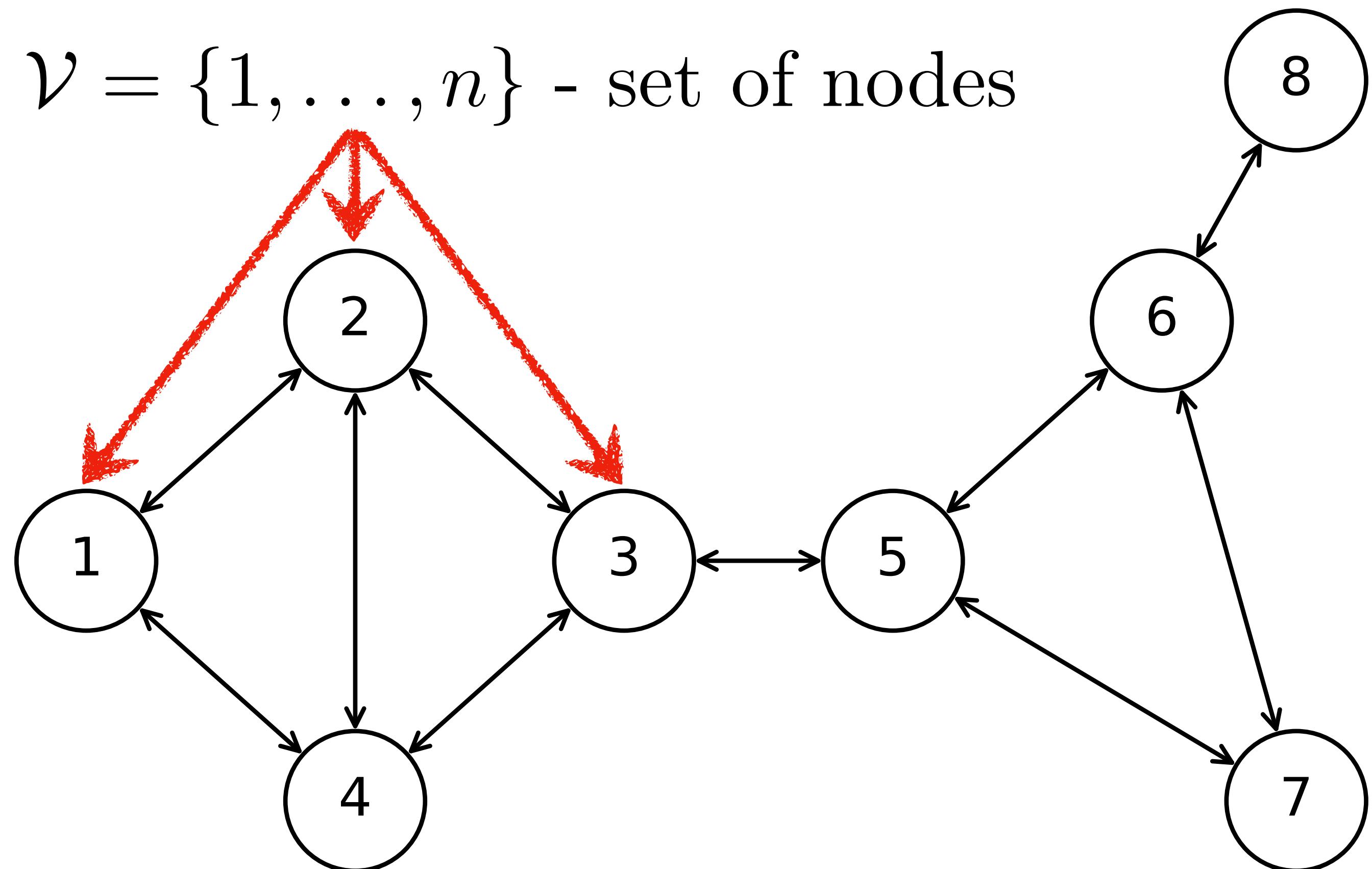
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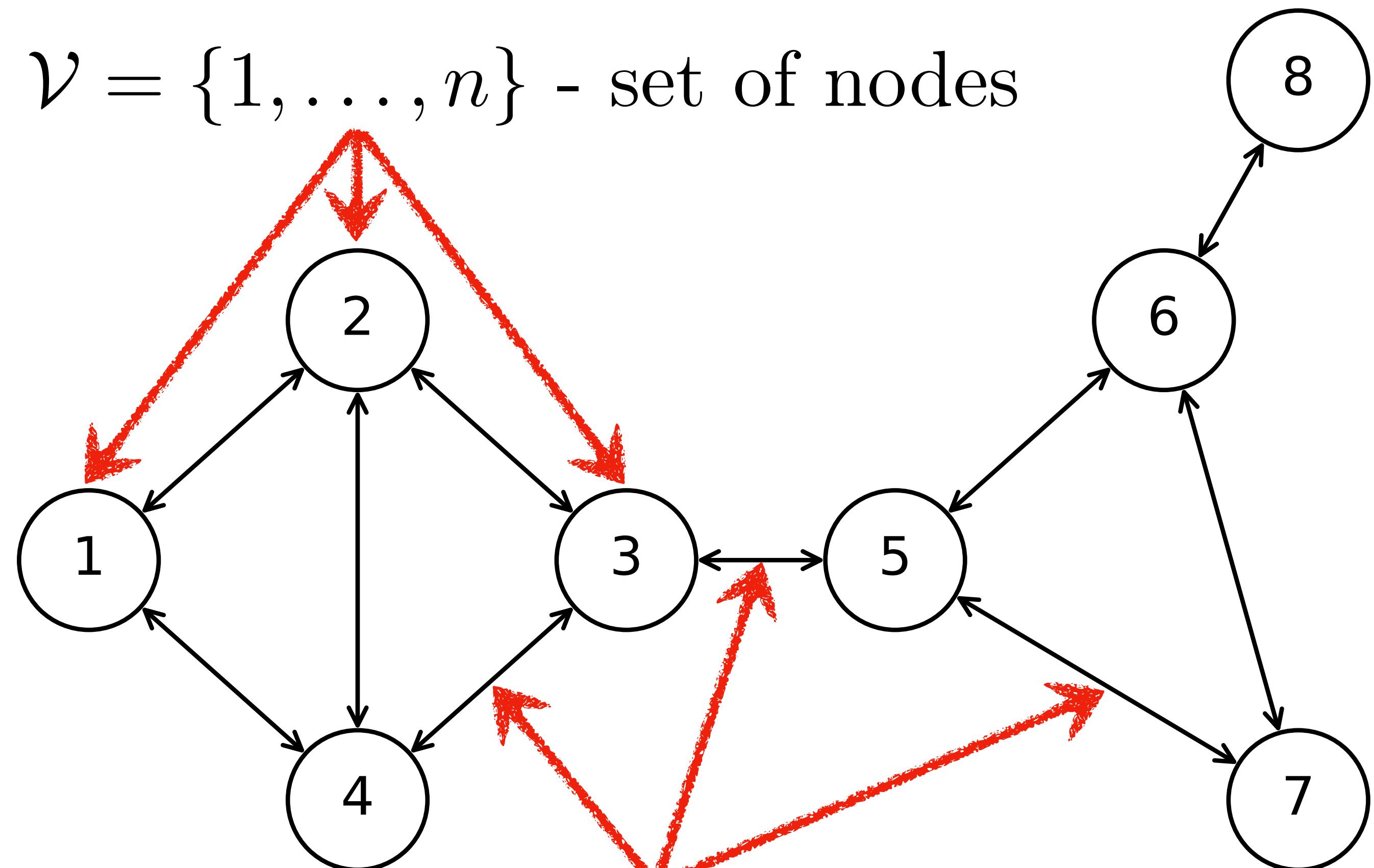
$$\mathcal{V} = \{1, \dots, n\} - \text{set of nodes}$$



Decentralized Communication Network

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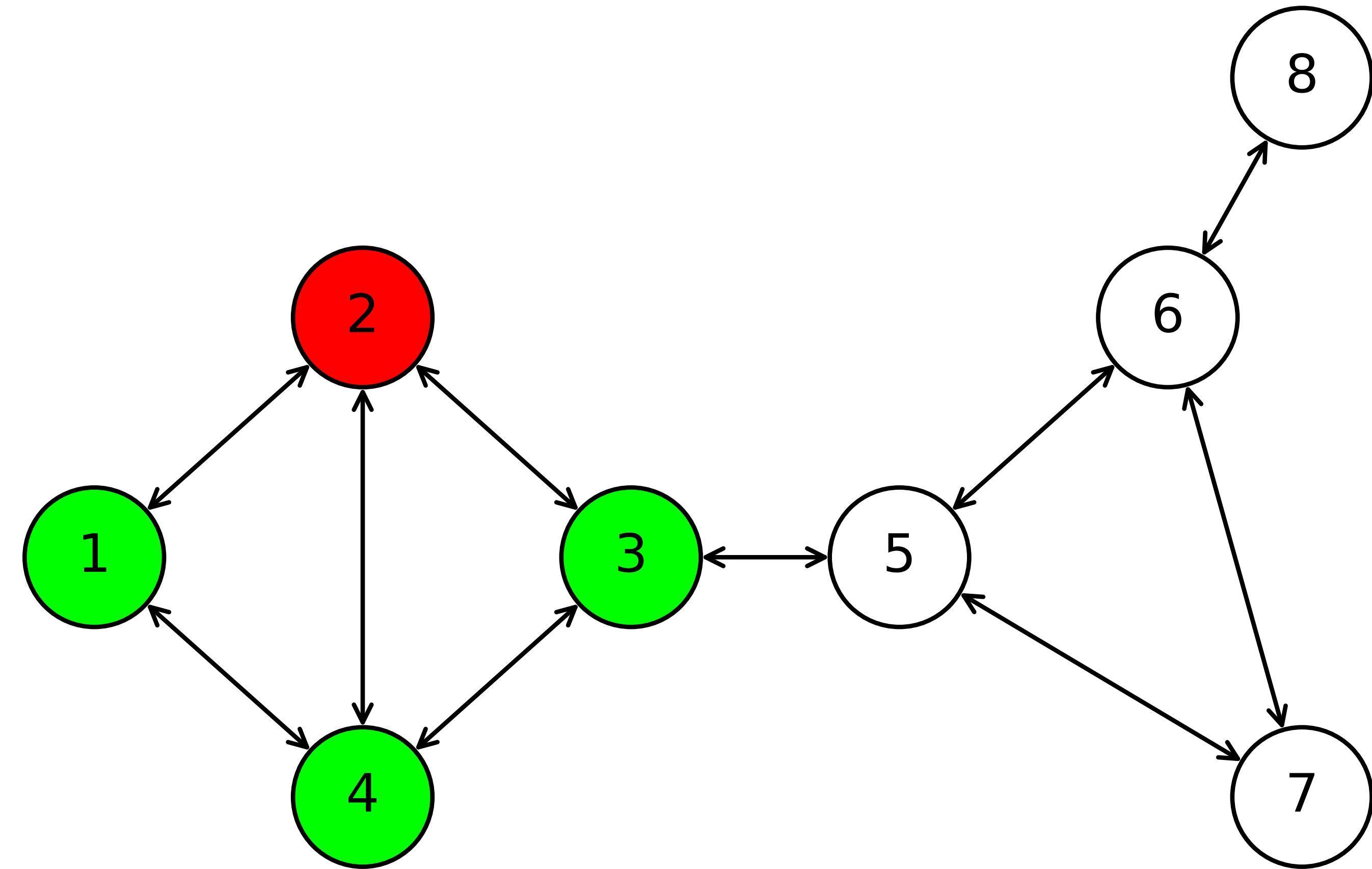
$\mathcal{V} = \{1, \dots, n\}$ - set of nodes



$\mathcal{E} \subset \mathcal{V} \times \mathcal{V}$ - set of edges

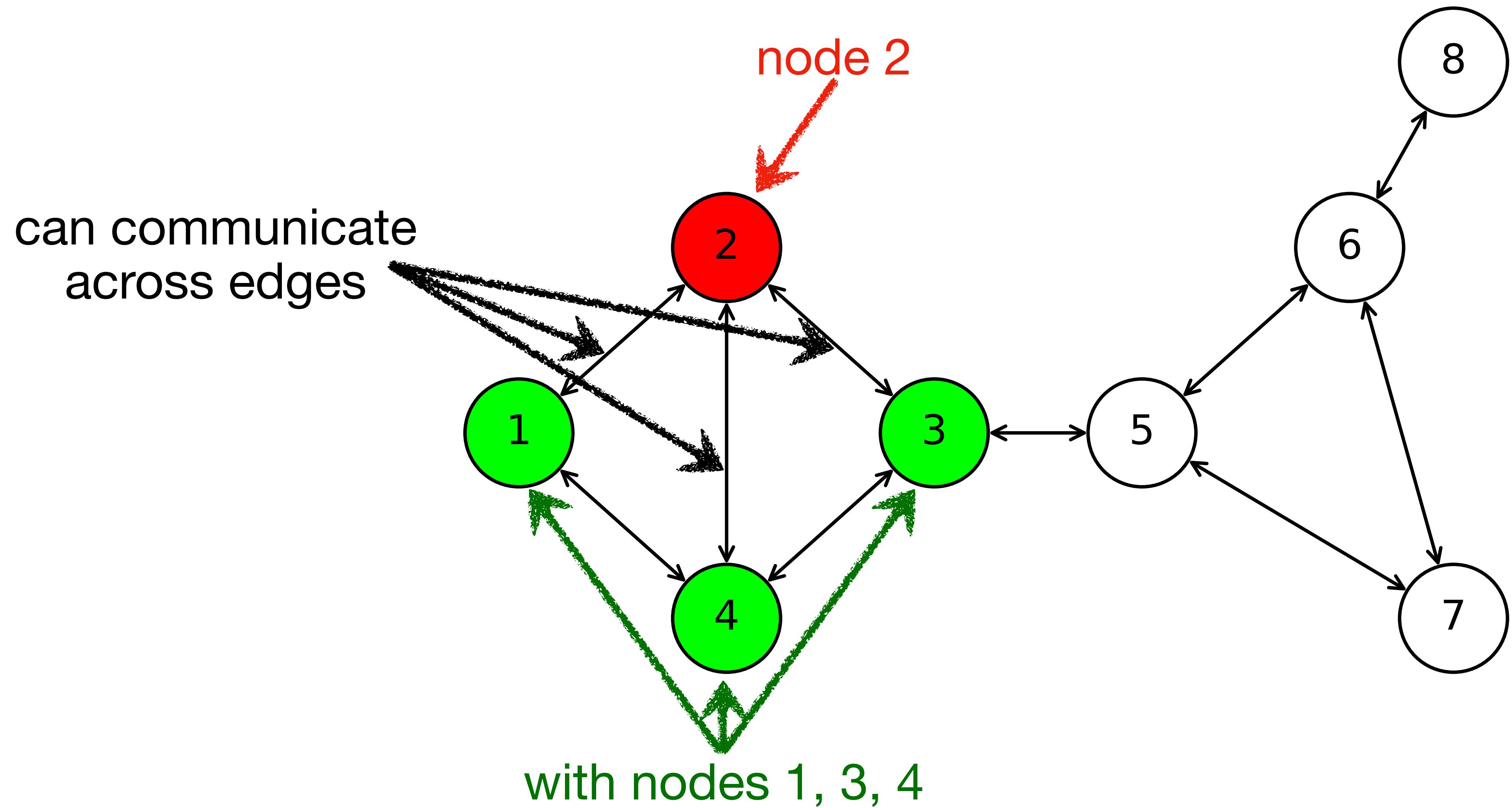
Decentralized Communication

Is done only across edges of the network



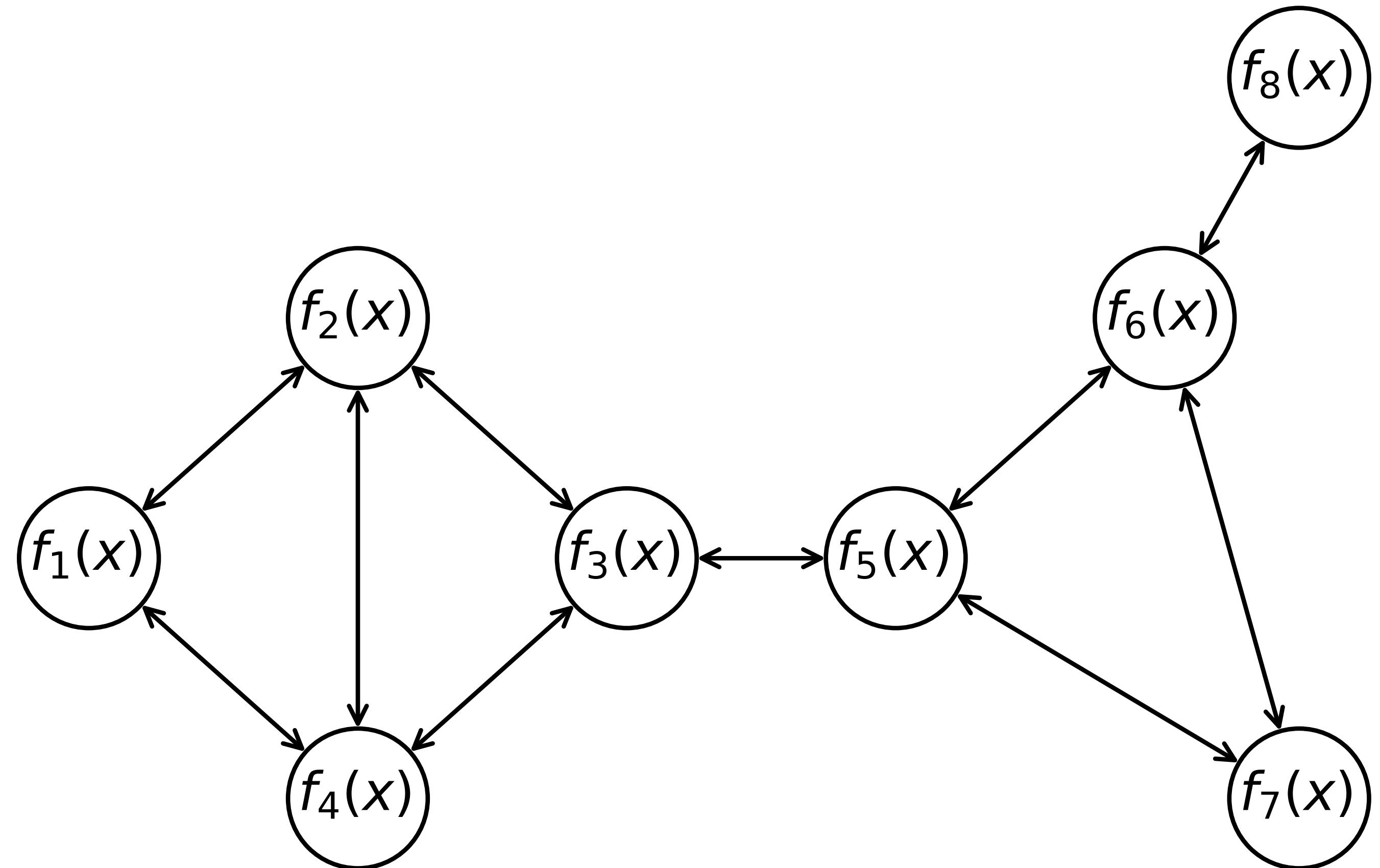
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Decentralized Optimization Problem

$$\min_{x \in \mathbb{R}^d} \sum_{i \in \mathcal{V}} f_i(x)$$

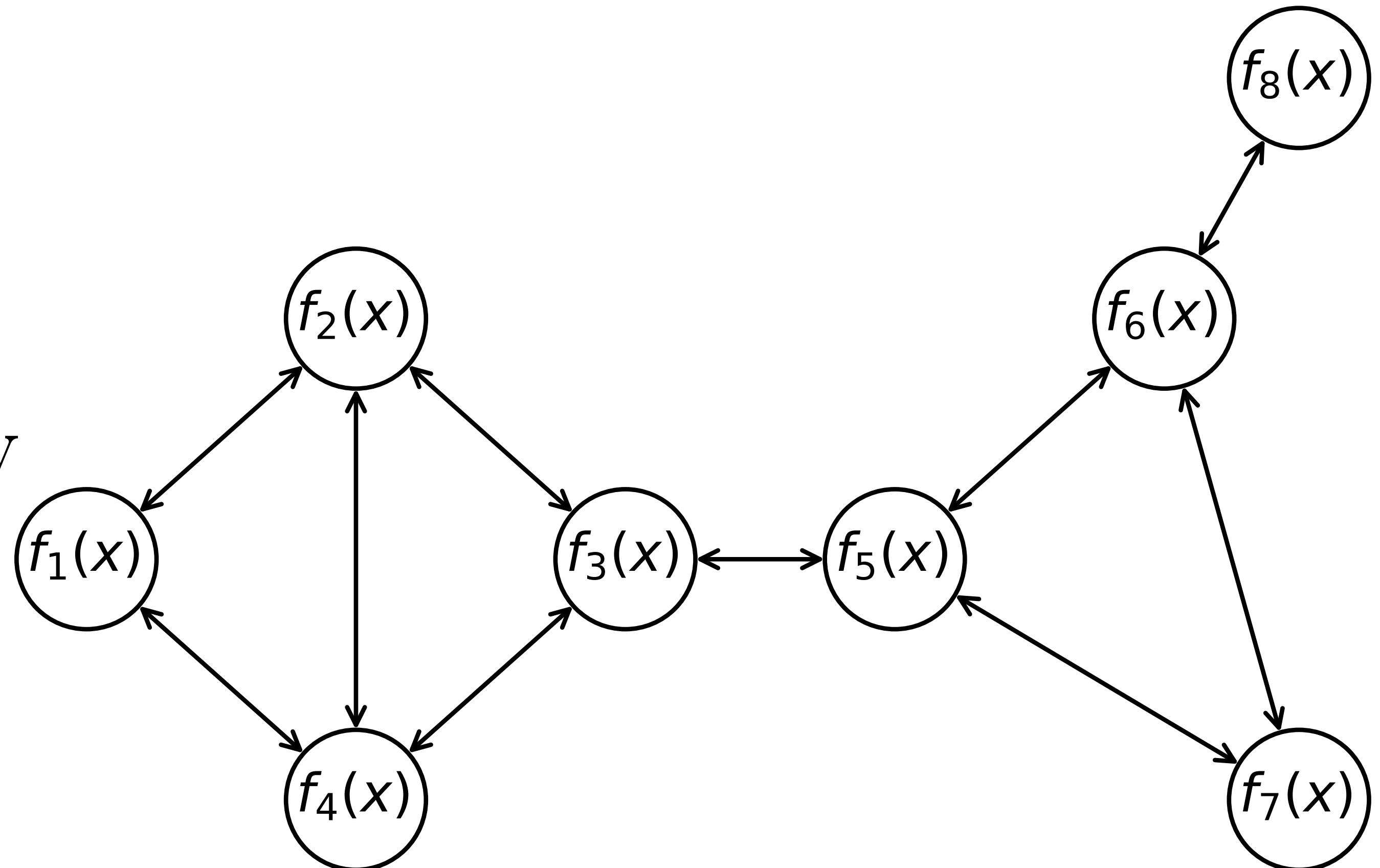


Decentralized Optimization Problem

$$\min_{x \in \mathbb{R}^d} \sum_{i \in \mathcal{V}} f_i(x)$$

$$f_i(x) : \mathbb{R}^d \rightarrow \mathbb{R}$$

- ▶ is stored on node i only
- ▶ L -smooth
- ▶ μ -strongly convex



Gossip Matrix

$\mathbf{W} \in \mathbb{R}^{n \times n}$ – gossip matrix

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Property 1

$\mathbf{W}_{i,j} \neq 0$ if and only if $(i, j) \in \mathcal{E}$ or $i = j$

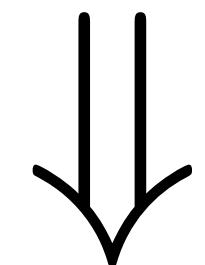
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$$(y_1, \dots, y_n)^\top = \mathbf{W} \cdot (x_1, \dots, x_n)^\top$$



$$y_i \in \text{span}(\{x_j : j \text{ is a neighbor of } i\})$$

Gossip Matrix

$\mathbf{W} \in \mathbb{R}^{n \times n}$ – gossip matrix

Properties 2 and 3

$$\ker \mathbf{W} \supset \{(x_1, \dots, x_n) \in \mathbb{R}^n : x_1 = \dots = x_n\}$$

$$\text{range } \mathbf{W} \subset \{(x_1, \dots, x_n) \in \mathbb{R}^n : \sum_{i=1}^n x_i = 0\}$$

technical assumptions

Gossip Matrix

$\mathbf{W} \in \mathbb{R}^{n \times n}$ – gossip matrix

Property 4

there exists $\chi \geq 1$, such that

$$\|\mathbf{W}x - x\|^2 \leq (1 - \chi^{-1}) \|x\|^2 \text{ for all } x \in \{(x_1, \dots, x_n) \in \mathbb{R}^n : \sum_{i=1}^n x_i = 0\}$$

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↑
contraction property

Gossip Matrix

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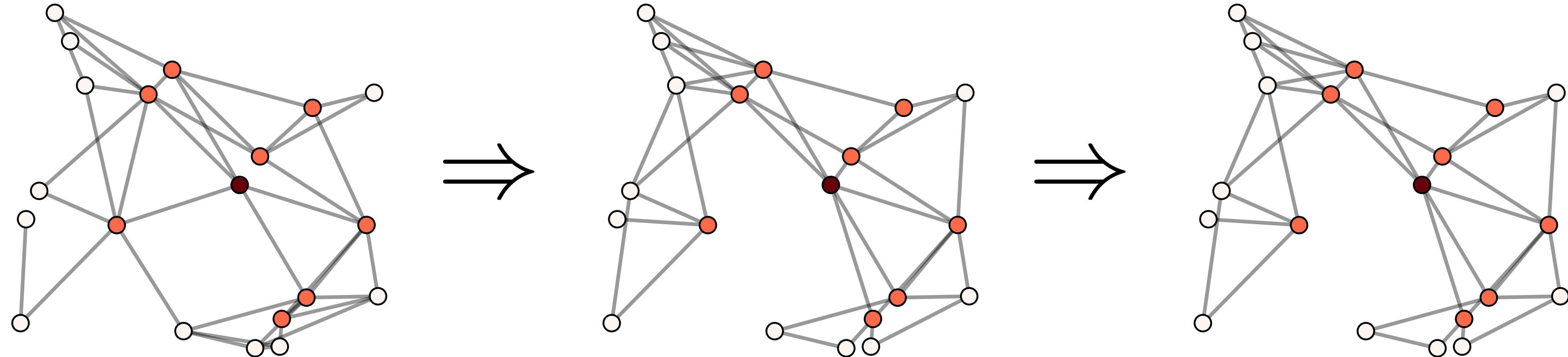
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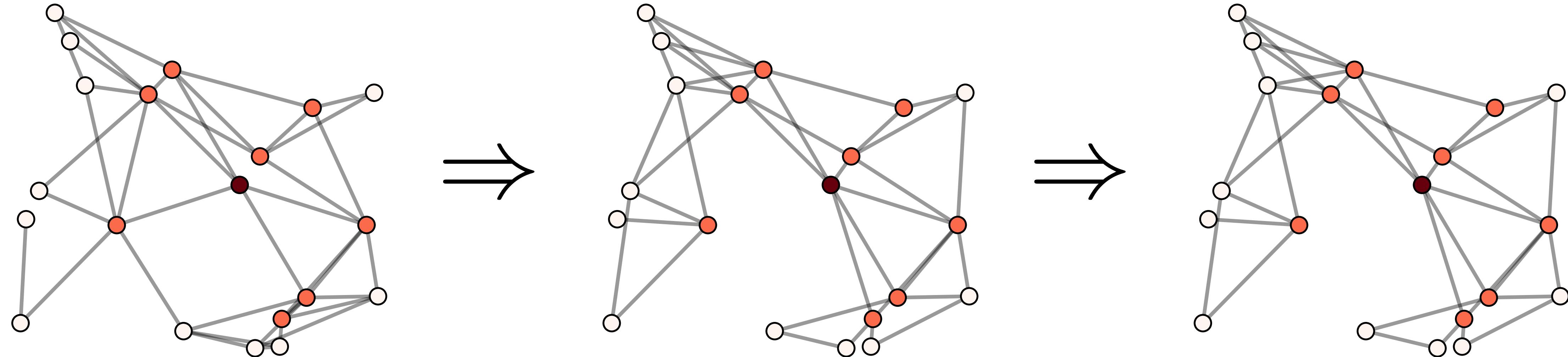
↑
contraction property

χ – condition number of network

Time-varying networks



Time-varying networks



$$\begin{aligned}\mathcal{G} = (\mathcal{V}, \mathcal{E}) &\rightarrow \mathcal{G}^k = (\mathcal{V}, \mathcal{E}^k) \\ \mathbf{W} &\rightarrow \mathbf{W}(k)\end{aligned}$$

set of edges and gossip matrix
change in time

New Algorithm: ADOM+

Problem Reformulation 1

Reformulation via Lifting

$$\min_{x \in \mathcal{L}} F(x)$$

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$$\min_{x \in \mathcal{L}} F(x)$$

$$F(x) = \sum_{i \in \mathcal{V}} f_i(x_i), \text{ where } x = (x_1, \dots, x_n) \in (\mathbb{R}^d)^{\mathcal{V}}$$

block-separable function

Problem Reformulation 1

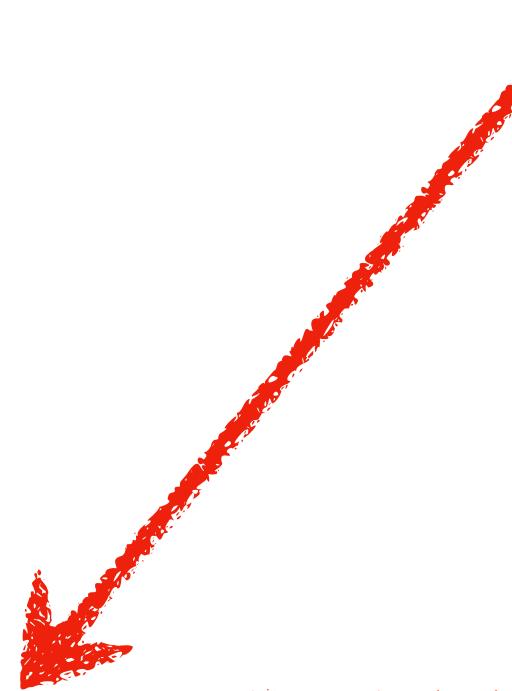
Reformulation via Lifting

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$$\mathcal{L} = \left\{ (x_1, \dots, x_n) \in (\mathbb{R}^d)^{\mathcal{V}} : x_1 = \dots = x_n \right\}$$

block-separable function



consensus space



Problem Reformulation 2

Saddle Point Reformulation

$$\min_{x \in \mathcal{L}} F(x)$$

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Saddle Point Reformulation

$$\min_{x \in \mathcal{L}} F(x)$$



$$\begin{aligned} & \min_{x, w \in (\mathbb{R}^d)^\mathcal{V}} F(x) - \frac{\nu}{2} \|x\|^2 + \frac{\nu}{2} \|w\|^2 \\ \text{s.t. } & x = w, \quad x \in \mathcal{L} \end{aligned}$$

Problem Reformulation 2

Saddle Point Reformulation

$$\min_{x \in \mathcal{L}} F(x)$$

$$\begin{aligned} & \min_{x, w \in (\mathbb{R}^d)^\nu} F(x) - \frac{\nu}{2} \|x\|^2 + \frac{\nu}{2} \|w\|^2 \\ & \text{s.t. } x = w, \quad x \in \mathcal{L} \end{aligned}$$

$$\nu \in (0, \mu)$$

Problem Reformulation 2

Saddle Point Reformulation

$$\min_{x \in \mathcal{L}} F(x)$$

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$$\min_{x, w \in (\mathbb{R}^d)^\nu} \max_{y \in (\mathbb{R}^d)^\nu} \max_{z \in \mathcal{L}^\perp} F(x) - \frac{\nu}{2} \|x\|^2 + \frac{\nu}{2} \|w\|^2 + \langle y, w - x \rangle + \langle z, w \rangle$$

$$\nu \in (0, \mu)$$



Problem Reformulation 2

Saddle Point Reformulation

$$\min_{x, w \in (\mathbb{R}^d)^\mathcal{V}} \max_{y \in (\mathbb{R}^d)^\mathcal{V}} \max_{z \in \mathcal{L}^\perp} F(x) - \frac{\nu}{2} \|x\|^2 + \frac{\nu}{2} \|w\|^2 + \langle y, w - x \rangle + \langle z, w \rangle$$

Problem Reformulation 2

Saddle Point Reformulation

$$\min_{x \in (\mathbb{R}^d)^\mathcal{V}} \max_{y \in (\mathbb{R}^d)^\mathcal{V}} \max_{z \in \mathcal{L}^\perp} F(x) - \frac{\nu}{2} \|x\|^2 - \langle y, x \rangle - \frac{1}{2\nu} \|y + z\|^2$$



$$\min_{x, w \in (\mathbb{R}^d)^\mathcal{V}} \max_{y \in (\mathbb{R}^d)^\mathcal{V}} \max_{z \in \mathcal{L}^\perp} F(x) - \frac{\nu}{2} \|x\|^2 + \frac{\nu}{2} \|w\|^2 + \langle y, w - x \rangle + \langle z, w \rangle$$

Problem Reformulation 3

Monotone Inclusion Reformulation

$$\min_{x \in (\mathbb{R}^d)^\nu} \max_{y \in (\mathbb{R}^d)^\nu} \max_{z \in \mathcal{L}^\perp} F(x) - \frac{\nu}{2} \|x\|^2 - \langle y, x \rangle - \frac{1}{2\nu} \|y + z\|^2$$

Problem Reformulation 3

Monotone Inclusion Reformulation

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$$(x^*, y^*, z^*) \in (\mathbb{R}^d)^\mathcal{V} \times (\mathbb{R}^d)^\mathcal{V} \times \mathcal{L}^\perp$$

$$0 = \nabla F(x^*) - \nu x^* - y^*$$

$$0 = \nu^{-1} (y^* + z^*) + x^*$$

$$\mathcal{L} \ni y^* + z^*$$

optimality conditions

Problem Reformulation 3

Monotone Inclusion Reformulation

$$\begin{aligned}(x^*, y^*, z^*) &\in (\mathbb{R}^d)^\mathcal{V} \times (\mathbb{R}^d)^\mathcal{V} \times \mathcal{L}^\perp \\0 &= \nabla F(x^*) - \nu x^* - y^* \\0 &= \nu^{-1} (y^* + z^*) + x^* \\\mathcal{L} &\ni y^* + z^*\end{aligned}$$

$$\begin{aligned}(x^*, y^*, z^*) &\in (\mathbb{R}^d)^\mathcal{V} \times (\mathbb{R}^d)^\mathcal{V} \times \mathcal{L}^\perp \\A(x^*, y^*, z^*) + B(x^*, y^*, z^*) &= 0\end{aligned}$$

Problem Reformulation 3

Monotone Inclusion Reformulation

monotone operators

$$A(x, y, z) = \begin{bmatrix} \nabla F(x) - \nu x \\ \nu^{-1}(y + z) \\ \mathbf{P}\nu^{-1}(y + z) \end{bmatrix} \quad B(x, y, z) = \begin{bmatrix} -y \\ x \\ 0 \end{bmatrix}$$

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\mathbf{P} – orthogonal projection matrix onto \mathcal{L}^\perp

$$(x^*, y^*, z^*) \in (\mathbb{R}^d)^\nu \times (\mathbb{R}^d)^\nu \times \mathcal{L}^\perp$$
$$A(x^*, y^*, z^*) + B(x^*, y^*, z^*) = 0$$

monotone operators

Algorithm Design

Forward-Backward Algorithm

$$(x^+, y^+, z^+) = J_{\omega B}[(x, y, z) - \omega A(x, y, z)]$$

Algorithm Design

ω – stepsize

Forward-Backward Algorithm

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Algorithm Design

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$$(x^+, y^+, z^+) = J_{\omega B}[(x, y, z) - \omega A(x, y, z)]$$

$$J_{\omega B} = (\cancel{I} + \omega B)^{-1} - \text{resolvent}$$

identity mapping

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Algorithm Design

Forward-Backward Algorithm

$$(x^+, y^+, z^+) = J_{\omega B}[(x, y, z) - \omega A(x, y, z)]$$

+

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Nesterov Acceleration

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$$A(x, y, z) = \begin{bmatrix} \nabla F(x) - \nu x \\ \nu^{-1}(y + z) \\ P\nu^{-1}(y + z) \end{bmatrix}$$

$$P = \left(I_n - \frac{1}{n} \mathbf{1}_n \mathbf{1}_n^\top \right) \otimes I_d$$

Algorithm Design

Forward-Backward Algorithm

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$$P = \left(I_n - \frac{1}{n} \mathbf{1}_n \mathbf{1}_n^\top \right) \otimes I_d$$

requires full averaging over the network

Algorithm Design

Forward-Backward Algorithm

$$(x^+, y^+, z^+) = J_{\omega B}[(x, y, z) - \omega A(x, y, z)]$$

+

Nesterov Acceleration

$$A(x, y, z) = \begin{bmatrix} \nabla F(x) - \nu x \\ \nu^{-1}(y + z) \\ \mathbf{P}\nu^{-1}(y + z) \end{bmatrix}$$

replace $\mathbf{P}\nu^{-1}(y + z)$ with $(\mathbf{W}(k) \otimes \mathbf{I}_d) \nu^{-1}(y + z)$

Biased Gradient vs Projected Gradient

$$(\mathbf{W}(k) \otimes \mathbf{I}_d) \nu^{-1} (y + z)$$

vs

$$\mathbf{P} \nu^{-1} (y + z)$$

Biased Gradient vs Projected Gradient

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Recall property 1

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$(\mathbf{W}(k) \otimes \mathbf{I}_d) \nu^{-1} (y + z)$ can be computed with decentralized communication

Biased Gradient vs Projected Gradient

$$(\mathbf{W}(k) \otimes \mathbf{I}_d) \nu^{-1} (y + z)$$

vs

$$\mathbf{P} \nu^{-1} (y + z)$$

Recall property 3

$$\text{range } \mathbf{W} \subset \{(x_1, \dots, x_n) \in \mathbb{R}^n : \sum_{i=1}^n x_i = 0\}$$

Biased Gradient vs Projected Gradient

$$(\mathbf{W}(k) \otimes \mathbf{I}_d) \nu^{-1} (y + z)$$

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$(\mathbf{W}(k) \otimes \mathbf{I}_d) \nu^{-1} (y + z)$ belongs to \mathcal{L}^\perp

no need for projection

Biased Gradient vs Projected Gradient

$$(\mathbf{W}(k) \otimes \mathbf{I}_d) \nu^{-1} (y + z)$$

vs

$$\mathbf{P} \nu^{-1} (y + z)$$

Recall property 4 (contraction property)

$$\|\mathbf{W}x - x\|^2 \leq (1 - \chi^{-1}) \|x\|^2 \text{ for all } x \in \{(x_1, \dots, x_n) \in \mathbb{R}^n : \sum_{i=1}^n x_i = 0\}$$

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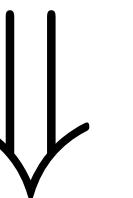
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$$\| (\mathbf{W}(k) \otimes \mathbf{I}_d) \nu^{-1} (y + z) - \mathbf{P} \nu^{-1} (y + z) \|^2 \leq (1 - \chi^{-1}) \|\mathbf{P} \nu^{-1} (y + z)\|^2$$

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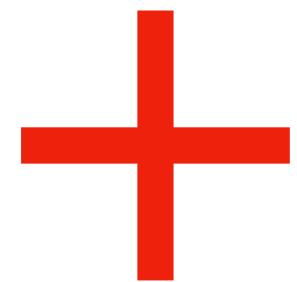
$$\|(\mathbf{W}(k) \otimes \mathbf{I}_d) \nu^{-1} (y + z) - \mathbf{P} \nu^{-1} (y + z)\|^2 \leq (1 - \chi^{-1}) \|\mathbf{P} \nu^{-1} (y + z)\|^2$$

apply Error-Feedback mechanism for biased contraction operator

Algorithm Design

Forward-Backward Algorithm

$$(x^+, y^+, z^+) = J_{\omega B}[(x, y, z) - \omega A(x, y, z)]$$

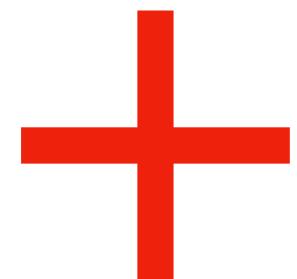


Nesterov Acceleration

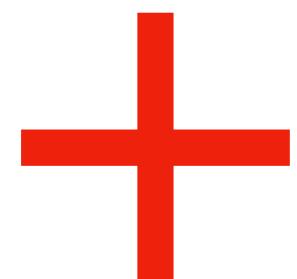
Algorithm Design

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Nesterov Acceleration



Error-Feedback

Result: ADOM+

Algorithm 1 ADOM+

```
1: input:  $x^0, y^0, m^0 \in (\mathbb{R}^d)^\mathcal{V}$ ,  $z^0 \in \mathcal{L}^\perp$ 
2:  $x_f^0 = x^0, y_f^0 = y^0, z_f^0 = z^0$ 
3: for  $k = 0, 1, 2, \dots$  do
4:    $x_g^k = \tau_1 x^k + (1 - \tau_1) x_f^k$ 
5:    $x^{k+1} = x^k + \eta \alpha (x_g^k - x^{k+1}) - \eta [\nabla F(x_g^k) - \nu x_g^k - y^{k+1}]$ 
6:    $x_f^{k+1} = x_g^k + \tau_2 (x^{k+1} - x^k)$ 
7:    $y_g^k = \sigma_1 y^k + (1 - \sigma_1) y_f^k$ 
8:    $y^{k+1} = y^k + \theta \beta (\nabla F(x_g^k) - \nu x_g^k - y^{k+1}) - \theta [\nu^{-1} (y_g^k + z_g^k) + x^{k+1}]$ 
9:    $y_f^{k+1} = y_g^k + \sigma_2 (y^{k+1} - y^k)$ 
10:   $z_g^k = \sigma_1 z^k + (1 - \sigma_1) z_f^k$ 
11:   $z^{k+1} = z^k + \gamma \delta (z_g^k - z^k) - (\mathbf{W}(k) \otimes \mathbf{I}_d) [\gamma \nu^{-1} (y_g^k + z_g^k) + m^k]$ 
12:   $m^{k+1} = \gamma \nu^{-1} (y_g^k + z_g^k) + m^k - (\mathbf{W}(k) \otimes \mathbf{I}_d) [\gamma \nu^{-1} (y_g^k + z_g^k) + m^k]$ 
13:   $z_f^{k+1} = z_g^k - \zeta (\mathbf{W}(k) \otimes \mathbf{I}_d) (y_g^k + z_g^k)$ 
14: end for
```

Iteration Complexity of ADOM+

$$\mathcal{O}\left(\chi\sqrt{L/\mu}\log\frac{1}{\epsilon}\right)$$

Iteration Complexity of ADOM+

$$\mathcal{O}\left(\chi\sqrt{L/\mu} \log \frac{1}{\epsilon}\right)$$

- This is an optimal communication complexity (we prove lower complexity bounds)
- We can reach optimal gradient computation complexity using multi-consensus procedure
- There is a dual-based optimal algorithm ADOM, which is based on similar ideas for a slightly different reformulation